

Year 1: Long Term Planning 2026-2027

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Topics	We're Going on a Bear Hunt!	Courageous Knights and Dangerous Dragons	Amazing Creatures	Jumbo Giants and Beautiful Beanstalks	Island Adventures	Bucket full of Memories
English <i>Daily Phonics</i> <i>Daily Practice Reading sessions</i> <i>Handwriting x4 weekly</i> <i>Spelling, punctuation and grammar throughout</i>	Lists – introduction to dictation (The Shopping Basket- John Burningham) Sentence structure -Teacher's teddy bears, famous bears Repetitive stories – We're Going on a Bear Hunt (Michael Rosen) Discussions developing inference and oracy skills	Non-Chronological Text Poster – How to look after a dragon. How to grow a dragon. Join sentences with 'and' -Dragons Instructions – writing instructions of how to make a honey sandwich for a dragon. Discussions developing inference and oracy skills	Recount – Postcard writing Non-Chronological Text /Research– Information book about dinosaurs Letter/Postcard writing – Letters to Tyrannosaurus Rex Join sentences with 'and' including adjectives. -Describing dinosaurs Discussions developing inference and oracy skills	Writing dictated question sentences. -Traditional tales - Writing alternative stories. Discussions developing inference and oracy skills	Compose and write a sequence of sentences. (Fictional Writing) Stories related to the sea. Recount: Danbury Park Write dictated sentences using an exclamation mark. Discussions developing inference and oracy skills Environmental issues involving the sea and sea creatures	Stories in a Familiar Setting- Stories related to the sea and lighthouses Recount: History off the Page Compose and write a sequence of joined sentences. Labels, Lists & Captions – Water, Beach, Sun safety Discussions developing inference and oracy skills Environmental issues involving the sea and sea creatures

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Mathematics <i>Problem solving throughout</i>	Number and place value (within 10)	Number and place value (within 10) Geometry: Shape	Number and place value (within 20) Number and addition and subtraction (within 10 and 20)	Number and addition and subtraction (within 10 and 20)	Number and addition and subtraction (within 10 and 20) Number and place value (within 20)	Measurement: money Geometry: position and direction including fractions of turns Measurement: time
Science	Working Scientifically – Investigations linked to our senses Seasonal changes – weather, seasons Animals, including humans – parts of the body and senses	Working Scientifically – Investigations Which material is the strongest? Seasonal changes – weather, seasons Everyday materials – physical properties identifying, sorting and comparing, purposefulness for the task	Working Scientifically - Investigations Seasonal changes – weather, seasons Animals , identifying common animals and features Forest Schools	Working Scientifically - Investigations Seasonal changes – weather, seasons Plants – identifying common wild and garden flowering plants and trees Forest Schools	Working Scientifically – Investigations: Waterproofing and absorbing Seasonal changes – weather, seasons Everyday materials – physical properties	Everyday materials – physical properties and uses of glass, brick etc with a focus on a range of bridge needs Seasonal changes – weather, seasons
Computing (Online safety throughout- 2BeSafe) Purple Mash will be used throughout	Introduction to Purple Mash Logging in and out Opening and using 2Dos Creative Computing Programs 2DIY Making digital art Making and sharing jigsaws Making a drag and drop game Saving work	Data Explorers Sorting and grouping quizzes Understanding what data is Representing data electronically	Technology Around Us Understanding what technology is Recognising technology in the local environment and wider world	Animated Stories Programs – 2Create Creating digital art and text Adding animation Adding sounds	Creating and Following Instructions Following instructions Creating instructions Understanding simple algorithms Making Beats Creating sounds using 2Explore Combining instruments using 2Beat Composing digital music	Coding Program- 2Code Using blocks to code Understanding objects, actions, and events Planning and designing a program

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History	Timeline: Toys Changes within living memory. Comparing old and new bears/toys		Timeline Events beyond living memory and the lives of significant people – The first fossil skeleton discovery and Mary Anning. Questions about the past Compare fossils	(cc Science) bean growth Sequence events and recount changes within living memory		Timeline - Placing lives of significant people from the past, achievements and events, RNLI (cc English) Learning about – Grace Darling, Seaside holidays in the past - Compare events of the past Seaside artefacts Identify ways of life at the seaside now and then
Geography		Geographical skills and fieldwork Local area walk. Comparing similarities and differences in landscape, climate and housing in our local area. Devise a simple map		Use simple observational skills to study the geography of the school and its grounds – make a plan of the school grounds Look at aerial photographs of the school grounds. To describe the changes in the school grounds over time	Human and physical geography Sorting physical and human features Looking at ordinance survey symbols and maps Locational Knowledge Naming the countries and capital cities of the United Kingdom.	

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Art and Design	Drawing: Observational drawings based on work by David Shepherd and Mandy Shepherd Textiles: Templates and joining Weaving Cutting techniques		Art week: TBC Printing footprints/fossils using press prints 3D sculpture: clay fossils		Landscapes Techniques Colour mixing sea colours Hot and cold colours – colour mixing Painting in the style of: Vincent Scarpase	
Design and Technology (Technical knowledge, Design, Make, Evaluate throughout)		Mechanisms Explore different levers and sliders Create simple designs for a product – Christmas cards and calendars Cooking and Nutrition: Honey Sandwiches for a Dragon		Say where some food comes from – Vegetables and fruit (cc Science) Cooking and Nutrition: Making a fruit salad Create simple designs for a product – Mother's Day Cards Easter cards		Structures – Research, design and build bridges from a range of materials.
RE	Unit 1.1 Philosophy What do my senses tell me about the world	Unit 1.2 Human and Social Science How does a celebration bring a community together?	Unit 1.3 Theology What do Jewish people remember on Shabbat?	Unit 1.4 Theology What does the cross mean to Christians?	Unit 1.5 Philosophy How did the universe come to be?	
PSHE/RSHE	Me & My Relationships	Being my best	Keeping Safe	Growing & Changing	Rights and Respect	Valuing difference

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Music	Aurora Introducing Beat	Aurora Adding Rhythm and Pitch	Charanga How does music make the world a better place? Introducing tempo and dynamics BBC Music Red Riding Hood	Charanga How does music help us to understand our neighbours? Combining pulse, rhythm and pitch BBC Music Jack and the Beanstalk	Charanga What songs can we sing to help us through the day? Having fun with Improvisation BBC Music Tiddlick	Charanga How does music teach us about looking after our planet? Explore sound and create a story Composition
PE See website GetSet4PE	Fundamentals Skipping Games/Ball Skills Netball, <i>Bouncing, catching, matches, games</i>	Dance – linked to Toys and weather Games/Invasion Hockey/Basketball Target/aiming <i>Striking, passing, matches, games</i> <i>Underarm/overarm throwing skills</i>	Gymnastics travel, shapes and balances. Games/Sending and Retrieving – Rolling/Throwing games, Tag Rugby, Football <i>Underarm/overarm throwing skills, games</i> <i>Foot skills, bouncing, catching, matches, games</i>	Gymnastics linking balance/ rolls and sequences Games/Net and Wall – <i>Striking, passing, matches, games</i>	Athletics/Tennis Games/Striking and Fielding – Cricket/Rounders <i>Underarm/overarm throwing skills, games</i>	Team building/Tennis Games – Athletics/Target games <i>Understanding and learning of events</i>