

Progression of skills – Design and Technology Curriculum

Skill	EYFS	Year 1	Year 2
Design	 Select appropriate resources Use gestures, talking and arrangements of materials and components to show design Use contexts set by the adult Use language of designing and making (join, build, shape, longer, shorter, heavier etc.) Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function (ELG) 	 Have own ideas Explain what I want to do Explain what my product is for, and how it will work Use pictures and words to plan, begin to use models Design a product for myself following design criteria Research similar existing products 	 Have own ideas and plan what to do next Explain what I want to do and describe how I may do it Explain purpose of product, how it will work and how it will be suitable for the user Describe design using pictures, words, models, diagrams, begin to use ICT Design products for myself and others following design criteria Choose best tools and materials, and explain choices Use knowledge of existing products to produce ideas End of KS Expectations: Design purposeful, functional, appealing products for themselves and other users based on design criteria Generate, develop, model and communicate their ideas through talking,

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			drawing, templates, mock-
			ups and, where
			appropriate, information
			and communication
			technology
Make	 Construct with a purpose, 	 Explain what I'm making 	 Explain what I am making
	using a variety of	and why	and why it fits the purpose
	resources	Consider what I need to do	 Make suggestions as to
	 Use simple tools and 	next	what I need to do next.
	techniques	 Select tools/equipment to 	 Join materials/components
	Build / construct with a	cut, shape, join, finish and	together in different ways
	wide range of objects	explain choices	 Measure, mark out, cut
	Select tools & techniques	 Measure, mark out, cut 	and shape materials and
	to shape, assemble and	and shape, with support	components, with support.
	join	Choose suitable materials	 Describe which tools I'm
	 Replicate structures with 	and explain choices	using and why
	materials / components	Try to use finishing	 Choose suitable materials
	Discuss how to make an	techniques to make the	and explain choices
	activity safe and hygienic	product look good	depending on
	Record experiences by	Work in a safe and	characteristics.
	drawing, writing, voice	hygienic manner	 Use finishing techniques to
	recording		make product look good
	Understand different media		 Work safely and
	can be combined for a		hygienically
	purpose		End of KS Expectations:
	Safely use and explore a		 Select from and use a
	variety of materials, tools		range of tools and
	and techniques,		equipment to perform
	experimenting with colour,		practical tasks (for
	design, texture, form and		example, cutting, shaping,
	function (ELG)		joining and finishing)
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			Select from and use a wide range of materials and
Evaluate	Adapt work if necessary	talk about my work, linking	components, including construction materials, textiles and ingredients, according to their characteristics • describe what went well,
Lvaluate	 Dismantle, examine, talk about existing objects/structures Consider and manage some risks Practise some appropriate safety measures independently Talk about how things work Look at similarities and differences between existing objects / materials / tools Show an interest in technological toys Describe textures Share their creations, explaining the process they have used (ELG) 	 talk about my work, linking it to what I was asked to do talk about existing products considering: use, materials, how they work, audience, where they might be used talk about existing products, and say what is and isn't good talk about things that other people have made begin to talk about what could make product better 	 describe what well well, thinking about design criteria talk about existing products considering: use, materials, how they work, audience, where they might be used; express personal opinion evaluate how good existing products are talk about what I would do differently if I were to do it again and why End of KS Expectations: Explore and evaluate a range of existing products Evaluate their ideas and products against design criteria
Technical Knowledge – Materials & Structures		 begin to measure and join materials, with some support describe differences in 	 measure materials describe some different characteristics of materials join materials in different

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	 materials suggest ways to make material/product stronger use joining, rolling or folding to make it stronger use own ideas to try to make product stronger End of KS Expectations: Build structures, exploring how they can be made stronger, stiffer and more stable
Technical Knowledge – Mechanisims	 begin to use levers or slides begin to understand how to use wheels and axles End of KS Expectations: Explore and use mechanisms (for example, levers, sliders, wheels and axles), in their products
Technical Knowledge – Textiles	 measure, cut and join textiles to make a product, with some support choose suitable textiles carefully cut textiles to produce accurate pieces explain choices of textile understand that a 3D textile structure can be made from two identical fabric shapes



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Technical Knowledge – Food and Nutrition	 Begin to understand some food preparation tools, techniques and processes Practise stirring, mixing, pouring, blending Discuss how to make an activity safe and hygienic Discuss use of senses Understand need for variety in food Begin to understand that eating well contributes to good health 	 describe textures wash hands & clean surfaces think of interesting ways to decorate food say where some foods come from, (i.e. plant or animal) describe differences between some food groups (i.e. sweet, vegetable etc.) discuss how fruit and vegetables are healthy cut, peel and grate safely, with support 	 explain hygiene and keep a hygienic kitchen describe properties of ingredients and importance of varied diet say where food comes from (animal, underground etc.) describe how food is farmed, home-grown, caught draw eat well plate; explain there are groups of food describe "five a day" cut, peel and grate with increasing confidence